



GAMES SCOUTED:

10/27/06	Sacramento Kings	vs	Portland	Win	84-78	Live	Last Game Out	Thornton
10/25/06	Sacramento Kings	@	Seattle	Loss	103-88	Live	2nd Game Out	Thornton

DEPTH CHART (*ITALICS = INACTIVE*):

# 7 Ronnie Price	# 23 Kevin Martin	# 93 Ron Artest	# 3 Shareef Abdur-Rahim	# 52 Brad Miller
#5 Jason Hart	#15 John Salmons	#32 Francisco Garcia	#34 Corliss Williamson	#24 Maurice Taylor
<i>#10 Mike Bibby - INJ</i>	#8 Quincy Douby		#9 Kenny Thomas	#20 Vitaly Potapenko

PreGame Notes

1.	INJURIES: BIBBY – (Rt thumb approx. 3 weeks) he will be out for our 1 st game.
2.	Sacramento is running on every possession made or missed. Transition defense is key. We must not allow early post ups from Artest or any of the Bigs. Team struggles to score in a half court game they need to run.
3.	Kings average 21 TO's a game. Get up and pressure Salmons & Price in the backcourt as much as possible. They will both turn the ball over, this will disrupt the Kings flow into their offense.
4.	"OPEN" is the Kings passing game offense. They will not set screens they exchange. Be ready for backdoor cuts, rip screens and basket cuts at any time. When Abdur-Rahim catches he like to drive to the basket.
5.	Sacramento will pressure & gamble for steals in our passing lanes. They had 10 steals tonite. Kings will also switch with the 1,2 and 3 positions. (If small line-up they will switch w/ 1 thru 4).

Stats of Note

1.	Kings averaging 99.9 ppg	5.	Kings averaging 9+ steals a game
2.	Kings shooting 45% FG / Opp. Shooting 45% FG	6.	Kings averaging 21 TO's a game
3.	Kings shooting 37% 3pt FG	7.	
4.	Kings shooting 78% FT	8.	

Free Throw Shooters

1. Taylor	100%	6. Miller	87%	11. Artest	77%	1. Miller	100%
2. Douby	100%	7. Salmons	84%	12. Thomas	33%	2. Bibby	59%
3. Abdur-Rahim	95%	8. Williamson	81%	13. Hart	00%	3. Martin	50%
4. Garcia	93%	9. Price	79%	14. Potapenko	00%	4. Hart	58%
5. Bibby	91%	10. Martin	79%			5. Garcia	43%

Top 3-Point Shooters

TOP OFFENSIVE SETS

1. OPEN – passing game	
2. 50 – Hawk action	SOB: ZIPPER – Zipper action
3. 40 – Power action	BOB: Box 3 – 5 pops, Artest steps in to post up
4. FIST UP # - Mid P/R	ATO: 50 – Hawk action
5. FIST OUT # - Side P/R	EOQ: FLAT – Artest 1-4 flat





OFFENSIVE NOTES

- This is a transition team. They look to push the ball on every possession. Watch for early post up by Artest and the Bigs. This team struggles in the half court offense with Bibby out. Pressure Price, Salmons and Artest as they bring the ball up the floor. This will disrupt their offense.
- Kings running passing game action. They do not set screens. They exchange and look to basket cut, backdoor cut and attack gaps off the dribble. Watch when Abdur-Rahim catches he likes to drive.
- If the offense is struggling they will look to post Artest. They will run Drop action (93), cross screens or direct post ups.
- If the ball is entered into the Elbow area they will run split cuts or clear the side and ISO. (Since Bibby is out they have gone away from the typical SAC Elbow action. Running more Iso's)
- They will run DRAG at anytime in transition. We must communicate on LET THRU's.
- This team will turn the ball over if pressured. They have no patience in half ct offense. They will settle for bad shots and force shots at times.
- Kings will run several options out of the Hawk series (50). Against smaller guards they will look to post up Salmons and Martin after the hawk cut.
- If the play breaks down they will get into some P/R action or clear and ISO. Talk, weak side defense must be ready to help.
- Not a great execution team they tend to rely on transition baskets and Individual offense to get their numbers without Bibby. Slow them down.
- The second unit struggles to score. They are capable of long scoring drought's. They always look to keep at least one starter on the floor.

DEFENSIVE NOTES

- | | |
|------------------|--|
| • Low Post: | They will front the posts
Also played behind and dig from the top |
| • Pick & Roll: | |
| o Side | '2' and under – if the big cant get out they will contain. |
| o Mid | '2' and under or bigs will contain |
| o Elbow | contain and over |
| • Pindowns: | Lock n trail – Martin will try to shoot gaps (make him pay) |
| • Zone Defense: | N/A |
| • Press Defense: | "12" – ¾ court 1-2-2 pressure |

- Not a good P/R defensive team. They look to '2' all P/R's make their bigs run into schemes and we will have an advantage. Their bigs are slow. Guards attack the Bigs.
- On Mid P/R action they show and stay with their own man. The roll man is open quite often. They did NOT SHOW HIGH STAY HIGH. Look to lift the opposite big or put him in a corner to take advantage.
- This team likes to scramble in rotations. They are switching with all the guards and tend to get mixed up so they scramble to recover especially in Pick the picker action.
- On the weakside they hug their man. Look to beat them with straight line drives.
- Martin a poor individual defender. He plays straight up and can be beat off the dribble. Takes chances and gambles.
- 1,2,3 will switch with poor communication. Our motion should break them down. Also pick the picker actions.
- They mix up their post coverage. They will WHITE with the low man tagging or just play behind. They will do give up deep post position. If they are behind they will dig with the top guard.
- **Poor transition defense!** They crash the offensive glass or stand and watch. RUN, fast breaks are available. Run their Bigs - SLOW
- They take chances and gamble in passing lanes. Take care of the ball.
- On pin downs and single double action they will Lock n Trail. Martin will try to shoot the gap at times so make him pay.

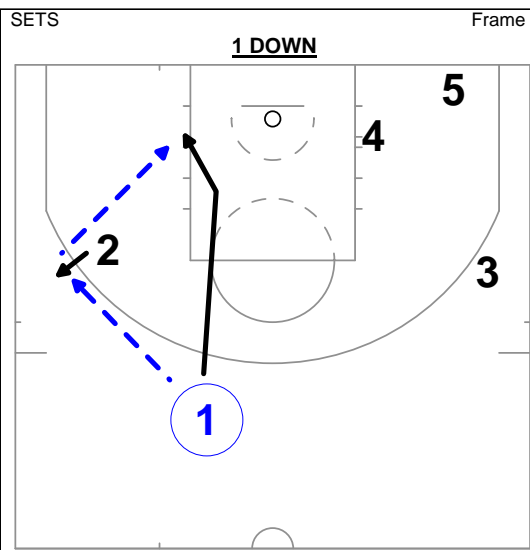




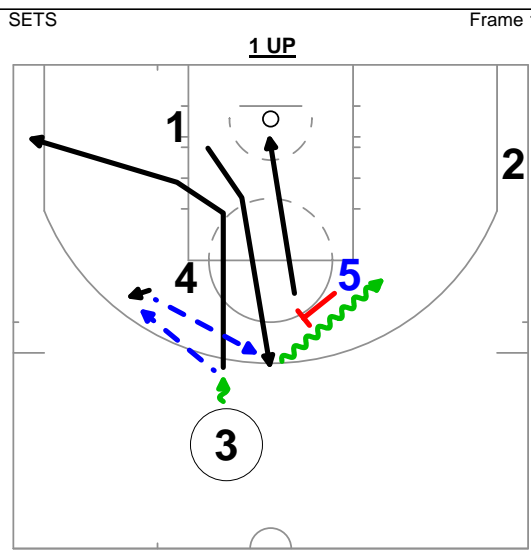
PERSONNEL

#10	Mike Bibby	Guard	6'1"	190	INJ
Pushes the ball in transition – spots up & shoots pull ups in transition. Good draw and kick in the open floor. Scoring point guard - can consistently make 3's. Loves the left side of floor, will call for early PR's and go away from the pick. Prefers left and up for jumper – goes right to drive it to the rim, draw & kick, or shoot a floater. Very good playing off DHO's. Defensively he allows middle penetration – digs on drives and low post catches, roams – loses man off ball. Avg. 14.6 ppg and 5.3 apg					
#23	Kevin Martin	Guard	6'7"	185	
Very athletic wing player. Can push ball length of floor. Good shooter can hit 3's. Puts ball on the floor – looking to attack. Shoots pull ups – going either way - most effective going to his left . Soft going to the rim – will try to avoid contact. Wing with size – can defend multiple positions. Poor 1 on 1 defense go at him. Avg. 14.5 ppg and 3.3 rebs					
#93	Ron Artest	Guard/Forwar	6'7"	260	
Overly aggressive player at both ends. PHYSICAL DEFENDER. LEFT HANDED DRIVER. Spot up shooter – can hit 3's. Comes off pindowns on the right side of the floor curling to use his left hand - will drive left and spin. Strong post player. On right block, will turn right shoulder and drive middle. Likes to step off the left block and face up – will drive right and spin back to his left. Pressure him he is not a good passer or ball handler. Avg. 15.5 ppg and 5.0 rebs					
#9	Kenny Thomas	Forward	6'7"	245	
Undersized, but strong 4 man, can out run most bigs. Looks for early post ups in transition. Good shooting range for a big - can shoot the 3. Good P/R player, looks to pop for the jumper, will drive slower bigs. Decent post up player, likes to face up and drive right. Prefers left shoulder when making a post move, right shoulder for turnaround jumper. Likes to SPINS ON DRIVE, will shoot a step back going to his left. Good offensive rebounder, likes to bang will mix it up inside. Avg 11.1 ppg and 5.3 reb					
#52	Brad Miller	Center	7'0"	261	INJ
Runs the floor well as both a rim runner and trailer in transition. Great passing big...looks for back door pass from the high post. Good shooting big – range to 20 feet, likes the short corner jumper – can hit spot up 3's. Improved post player – better on right block, turns left shoulder or faces up for right drive. Drives both ways from top of key. Good offensive rebounder. Heavy help defender – takes charges. Avg 8.4 ppg and 4.3 rebs					
#15	John Salmons	Guard	6'6"	207	
Long point guard, wing combo....can handle in the open floor. More comfortable going to his right, high dribble can be pressured Looks to penetrate on wing catches – looks middle. Average quickness, but uses size and strength to get to the rim. Inconsistent perimeter shooter, will take wide-open looks, will shoot an occasional 3. Good defender, physical....has size for a guard.....always using his hands. Avg 8.3 ppg and 3.8 rebs					
#32	Francisco Garcia	Guard/Forward	6'7"	197	
Not a good ball handler on the perimeter....right handed....high dribble....turnover player in a crowd. Best as a spot up 3 point shooter. Looking for his own shot off the dribble....will shoot pull up's. Good rebounder for a wing. Will post smaller guards. Trouble defending quickness on the perimeter. Avg 7.7 ppg and 2.8 rebs					
#3	Shareef Abdur-Rahim	Forward	6'9"	245	
Early run-outs - posts against 3's – drives against 4's. Likes left block - has a right hand jump hook in the paint, less effective turning right shoulder. Decent shooter out to 20', but not good with pressure. Right hand driver facing up – uses spin moves. Will force bad shots under pressure. Good rebounder. Shot blocker, does not like to bang. Avg 9.5 ppg and 3.8 rebs					
#24	Maurice Taylor	Forward	6'9"	260	
Big man with inside/outside game. On left block – likes to attack middle. On right block – likes quick turnaround over his right shoulder or face up and drive – usually baseline. Likes to iso at the elbow and drive it left. Good offensive rebounder. Gives up deep post position....Slow in transition defense. Avg 2.3 ppg and 4.3 rebs					
#34	Corliss Williamson	Forward	6'7"	245	
Combo 4/3 man. Very effective post up player - early seals in the post. Loves LEFT BLOCK. Likes to attack the middle in the post. Will face up against bigger match-up and try to beat with dribble. Prefers to drive right when faced up, be ready for spin. Bangs on the boards. Slow perimeter defender vs quicker players, struggles with taller bigs. Avg. 5.5 ppg and 1.7 rebs					
#7	Ronnie Price	Guard	6'2"	190	
Scoring guard who is playing the point. Not a good ball handler, will turn it over if pressured. He has deep range on his jumper. Strong right handed driver. Good passer, good Draw n Kick player.					
#5	Jason Hart	Guard	6'3"	185	
Pushes it well with right hand, left hand is very suspect. Indecisive at times running the team. Can shoot the mid range shot 15 to 17 ft. Decent 3pt shot – feet need to be set. Bothered by pressure out front. Good defender, pressures ball well & picks up full court.					
#20	Vitaly Potapenko	Center/Forward	6'10"	285	
STRONG, wide body, runs to the rim. Slow in defensive transition. Left shoulder tendencies – jump hook with right hand. Good hands in the post. Not a good post passer. Nice jumper 15-18 ft. Not a shot blocker. Hot-head, will commit offensive fouls.					
#8	Quincy Douby	Guard	6'3"	175	
Rookie. Known as shooter in college. Not shooting well confidence low. Test him on offense and defense. Limited mins.					

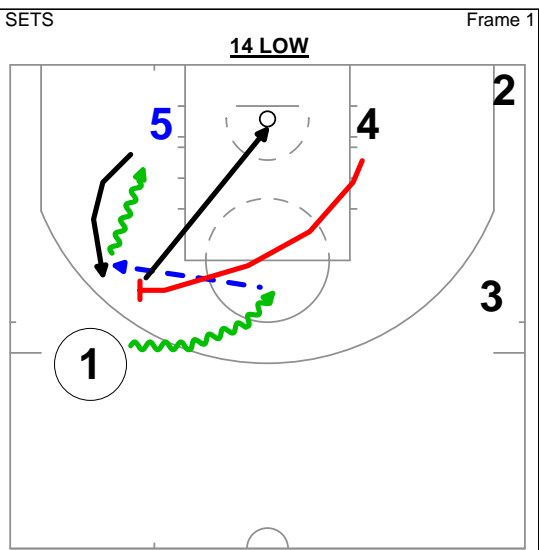




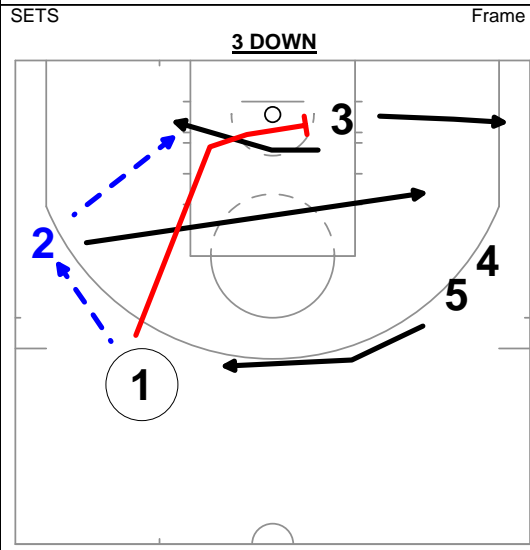
Post 1 man
Ran for SALMONS



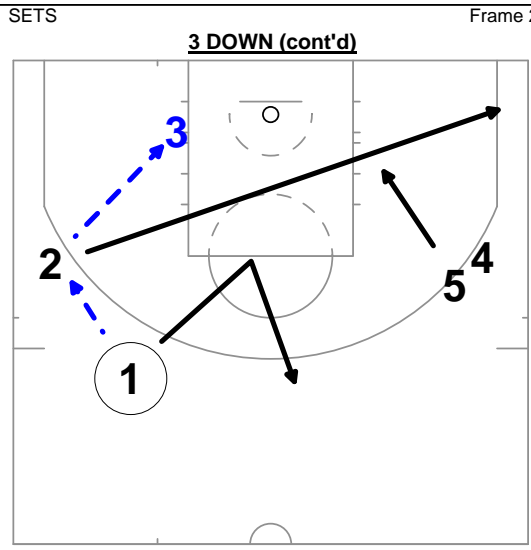
Hit Elbow, 1 cuts top, Mid P/R



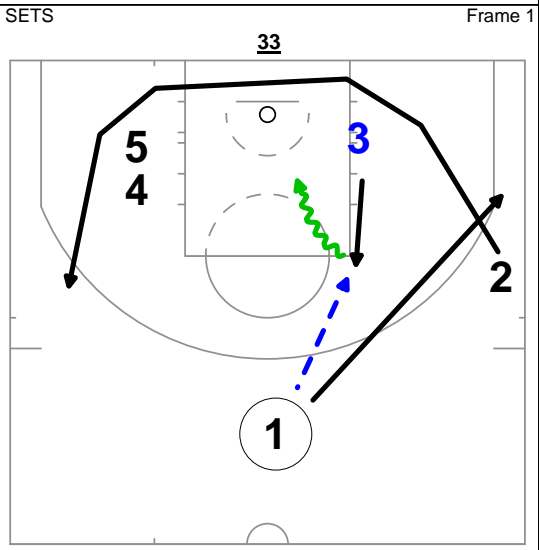
Side P/R action (roll n rise)



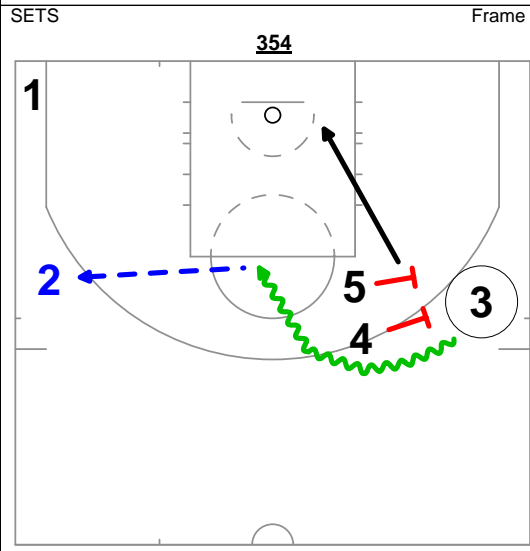
Cross pick to post 3 man



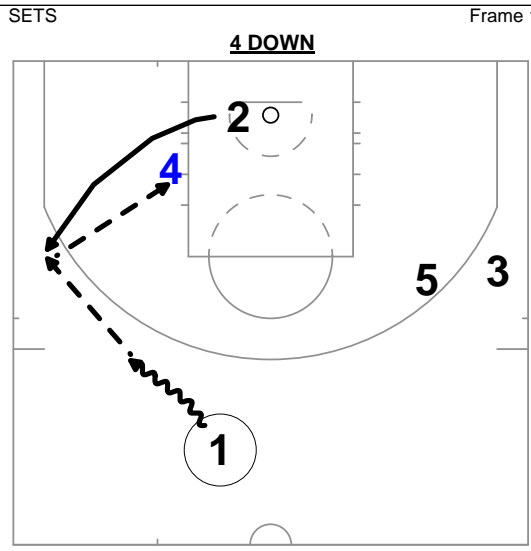
Turn out/ straight post option



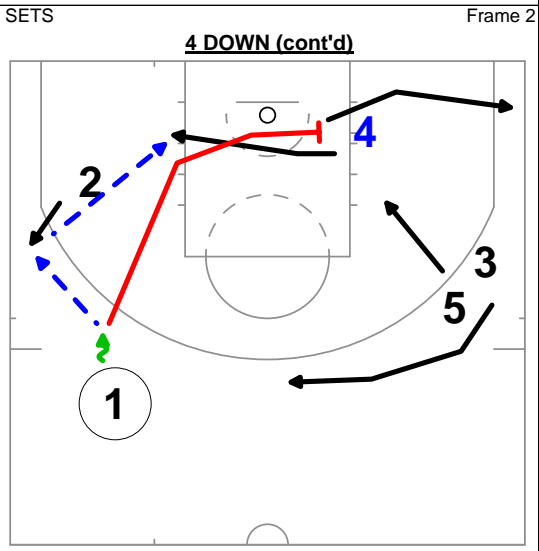
1 hit 3, 2 backdoor cut, 3 ISO elbow



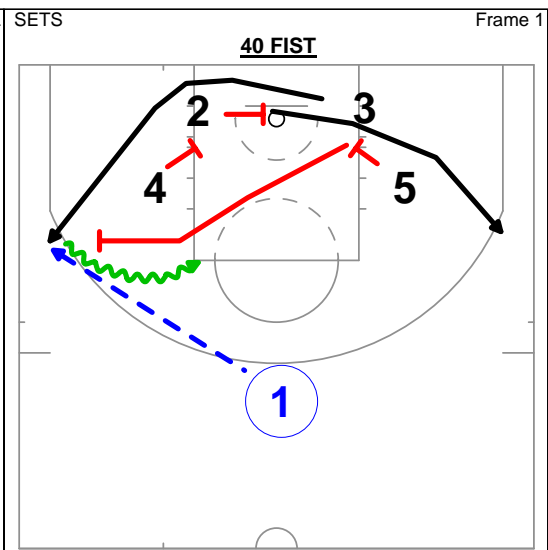
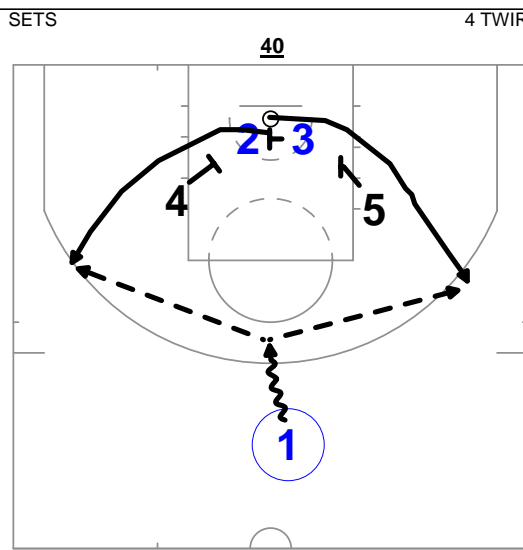
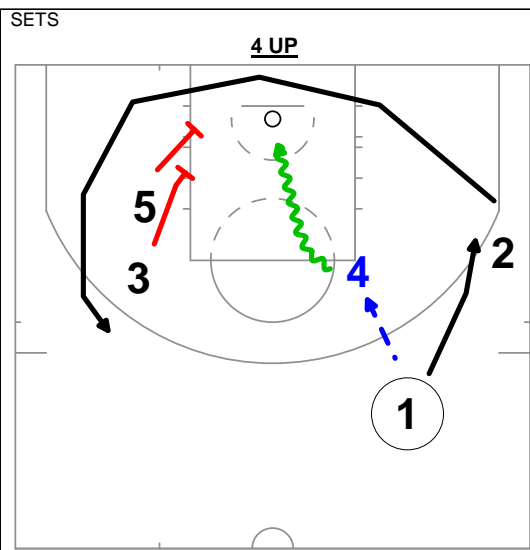
Double side P/R w/ Artest at 3



Post 4 man

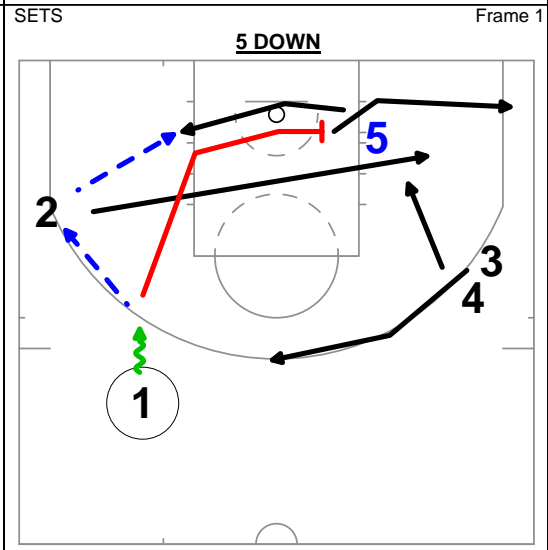
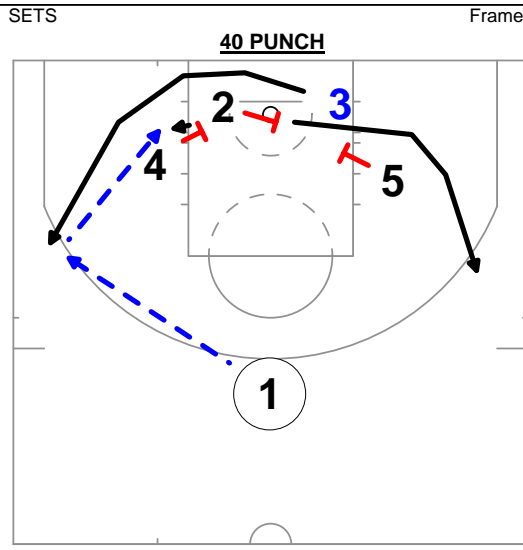
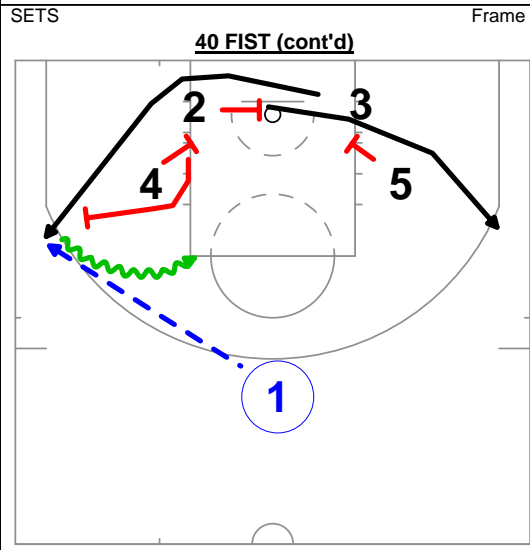


CROSS PICK OPTION to post up 4 man



Power action

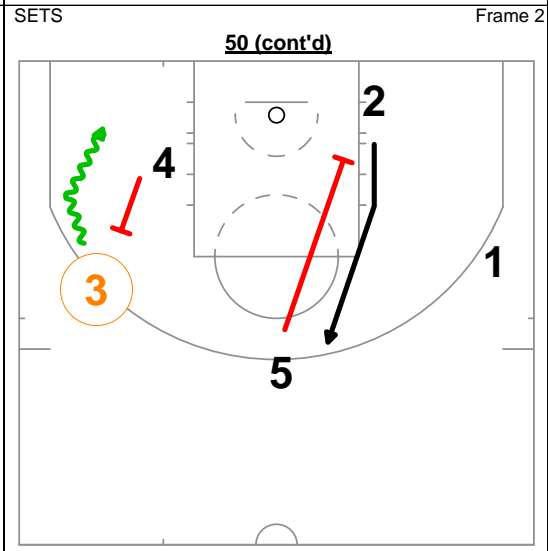
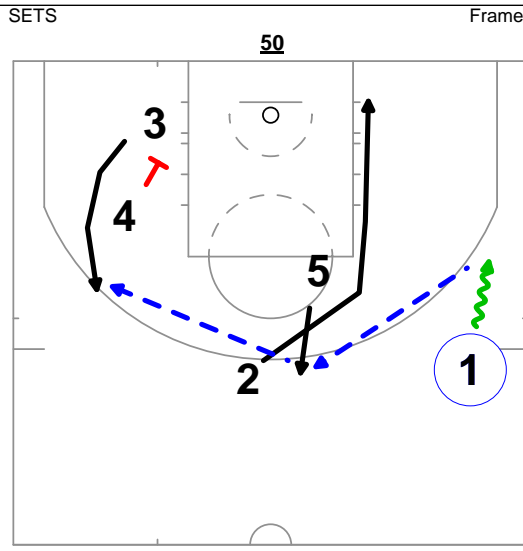
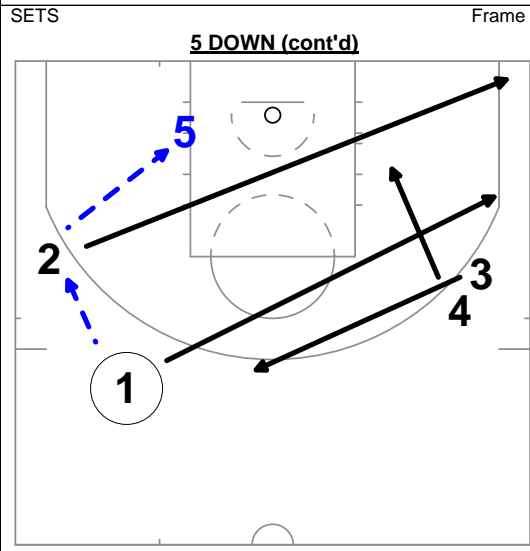
Power to Side P/R



Power to Side P/R with strong side post

Power to post up

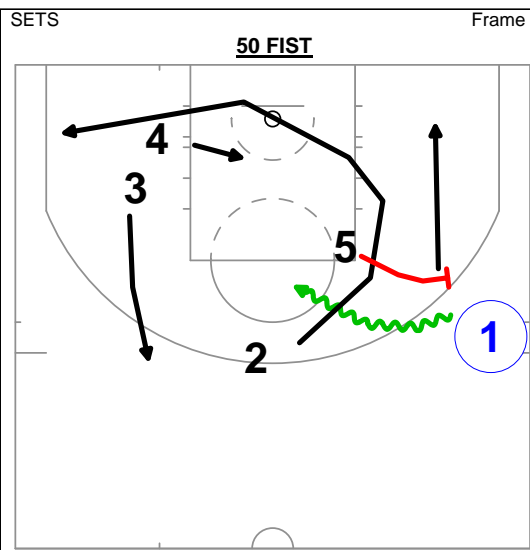
Cross pick post up 5 man.



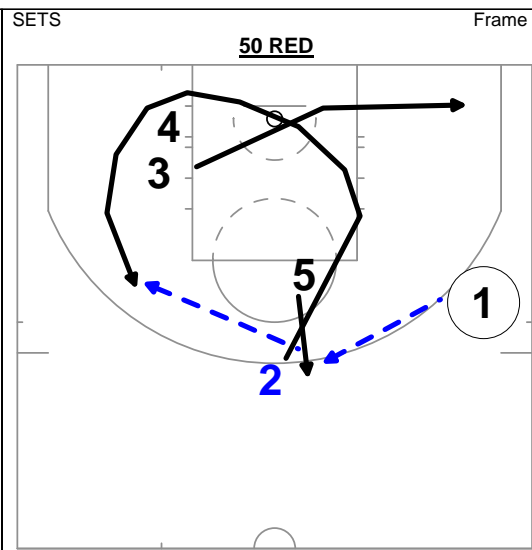
Turn out option

Hawk cut to weakside pin down

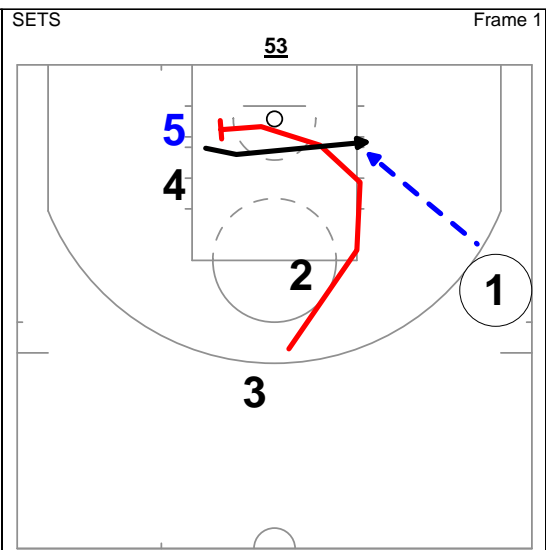
step up P/R



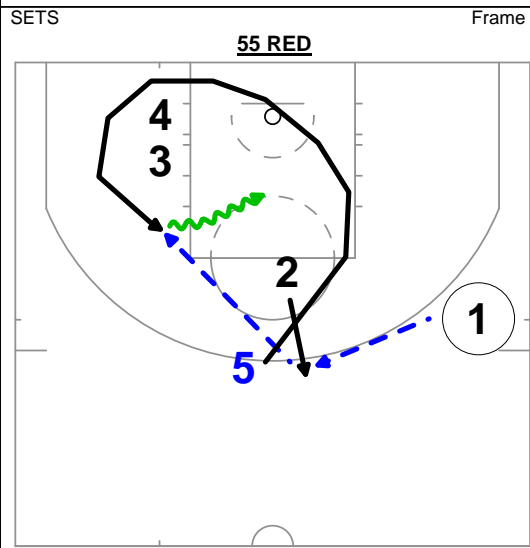
Hawk cut to Side P/R



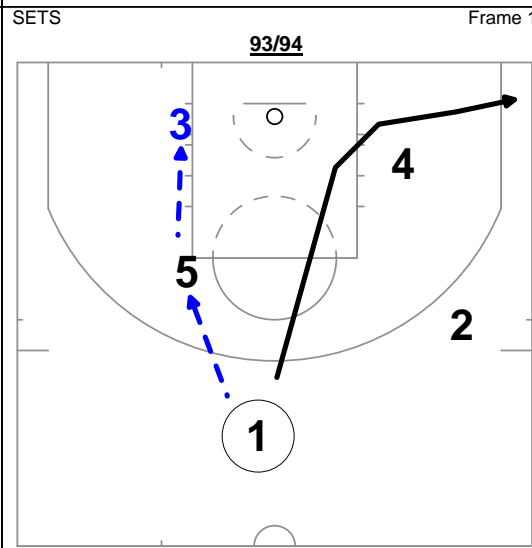
2 hawks off 5, then comes off the double



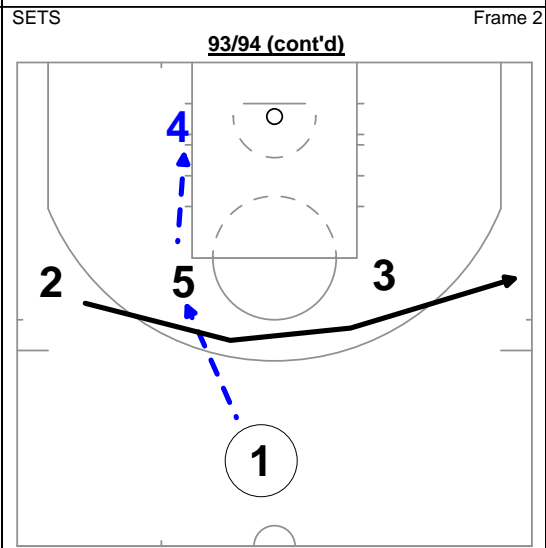
Hawk cut to cross pick post up



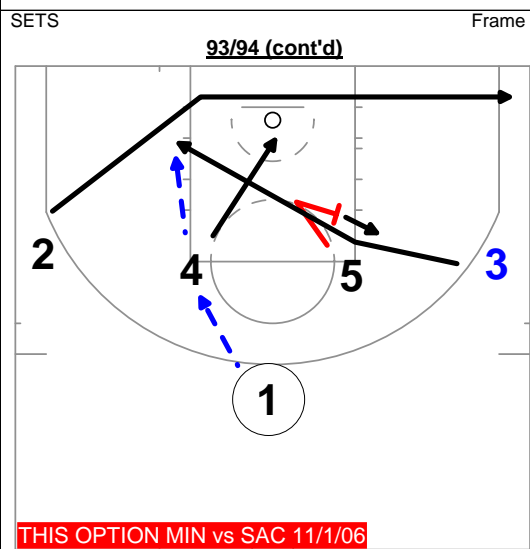
5 hawks off 2, then comes off the double
Ran for Miller ATO



Drop for Artest

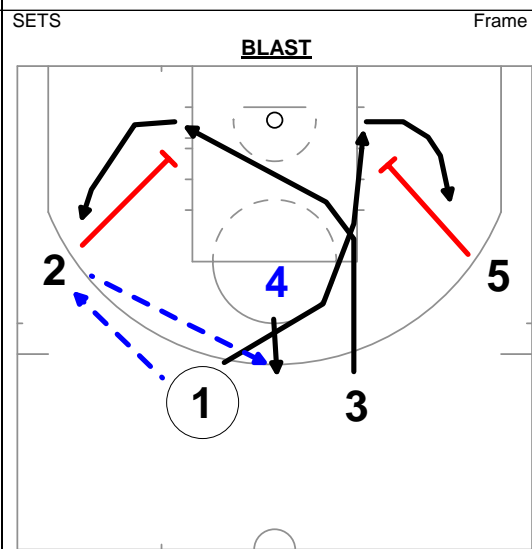


2 loops over to drop post up

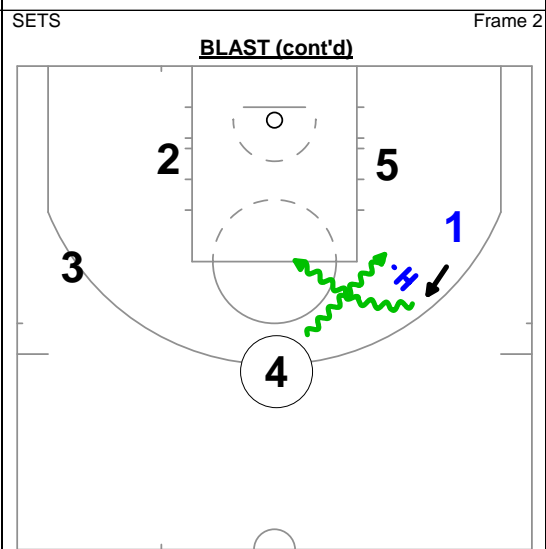


THIS OPTION MIN vs SAC 11/1/06

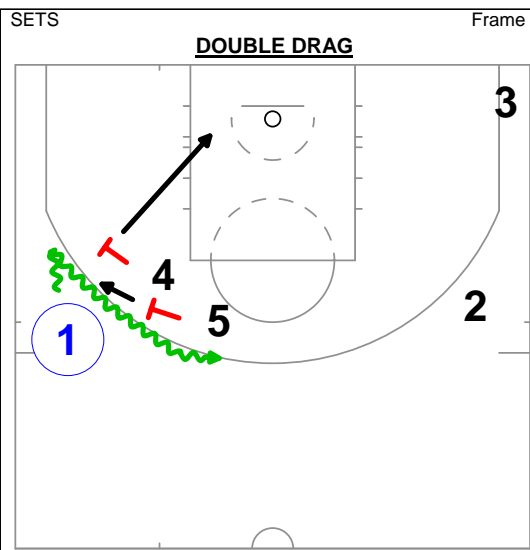
Drop for Artest



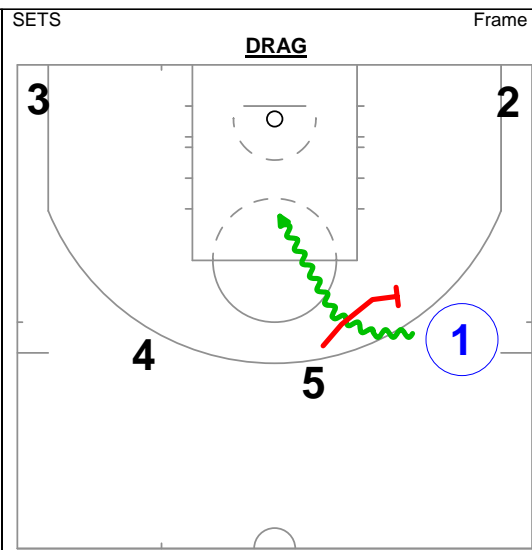
Blast action



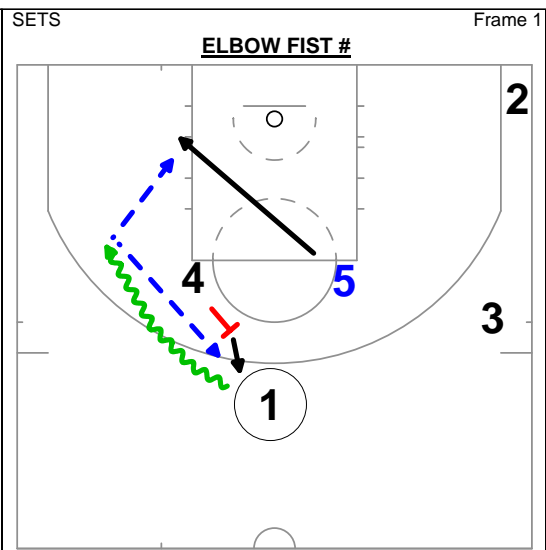
DHO after pin downs.



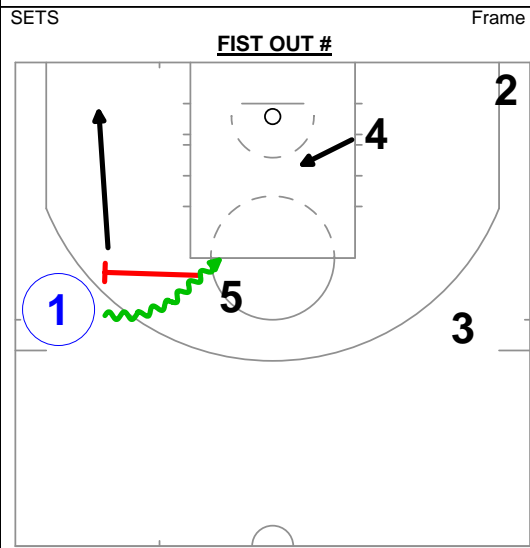
Double Side P/R, 4 rolls & 5 pops



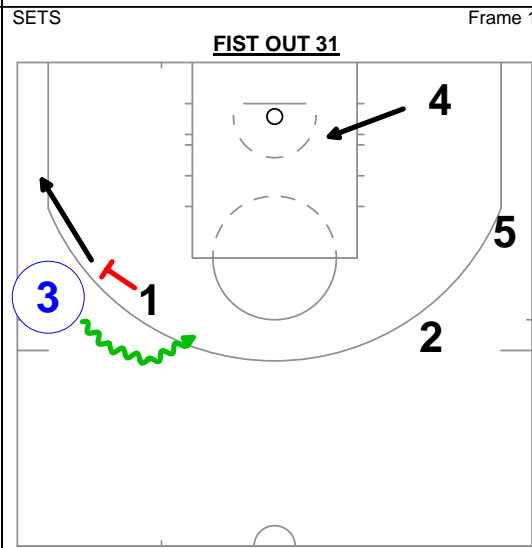
Drag in transition



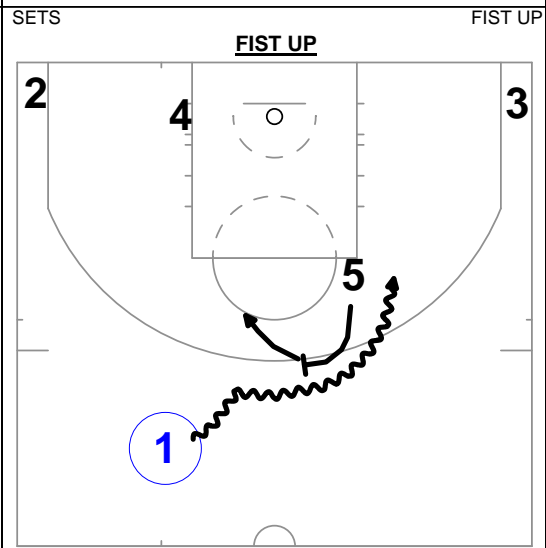
Horns action 4 pops opposite big dives



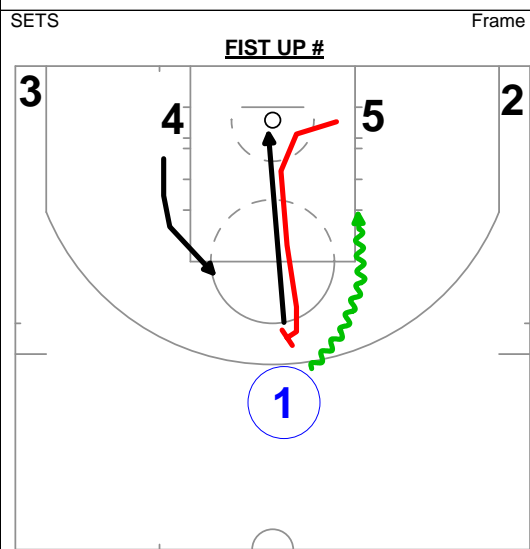
Side P/R - 1st no. = man handle ball 2nd no. = man sets screen
Fist out 35 = 3 w/ball and 5 sets pick



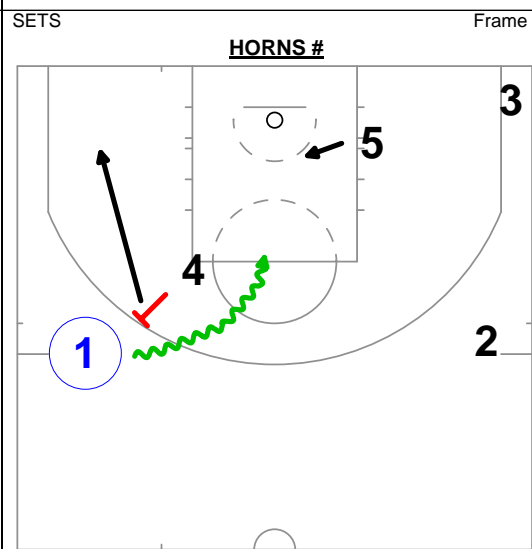
3 & 1 Side P/R
Ran for Artest/Bibby



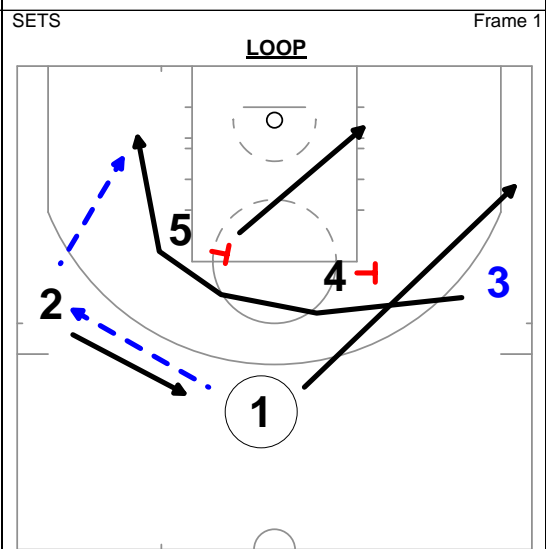
1/5 mid pnr.



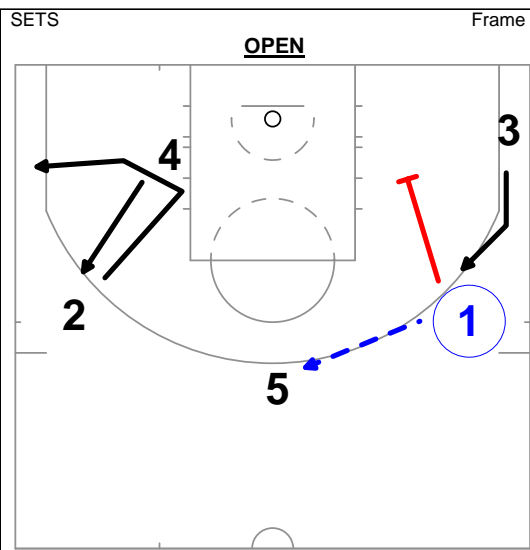
Mid P/R



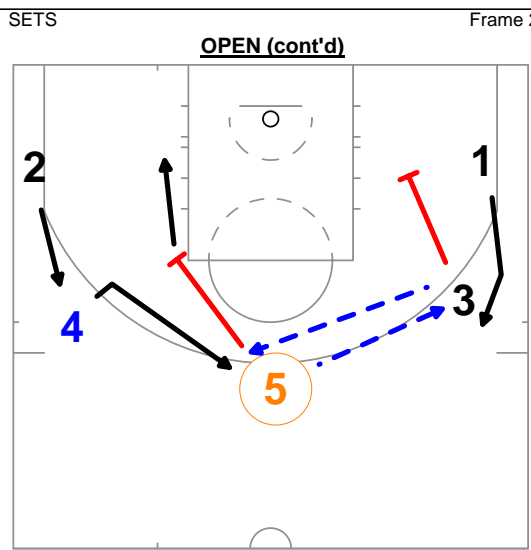
Angle P/R
numbers indicate who is in P/R action
14 = 1 w/ ball, 4 sets screen



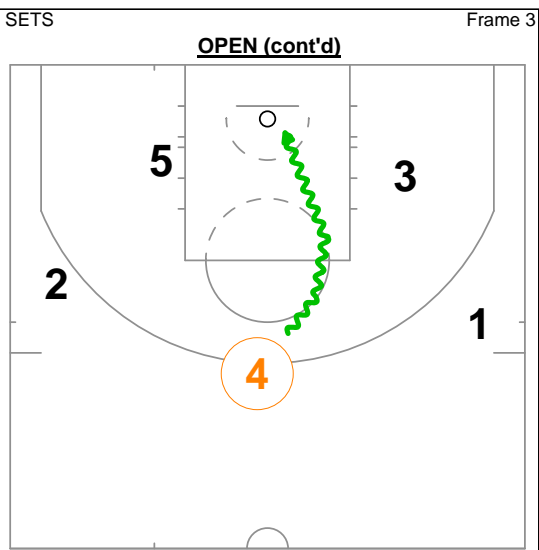
Loop post/ISO
Ran for Garcia



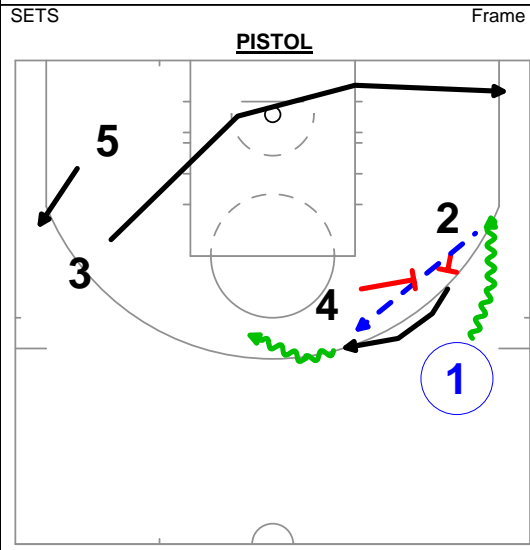
Passing game



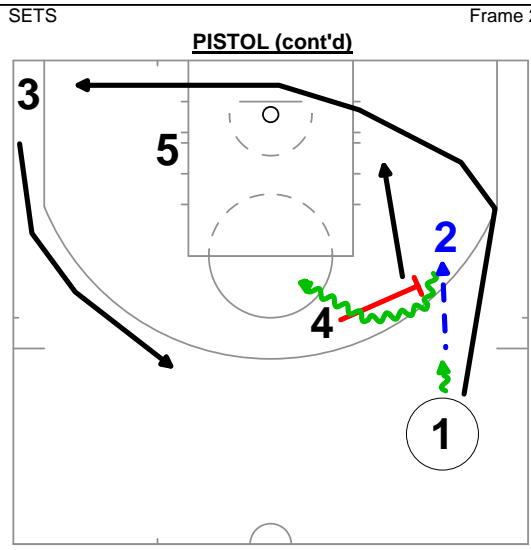
Passing game



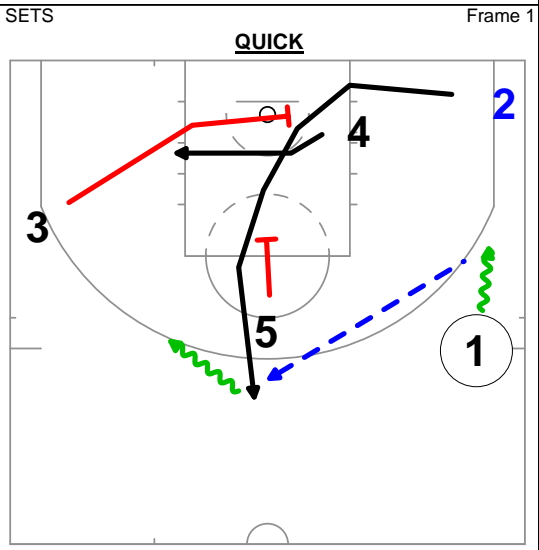
Passing game



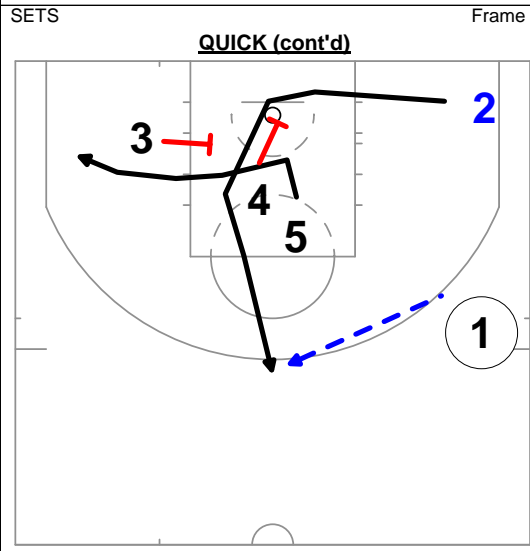
Pistol action



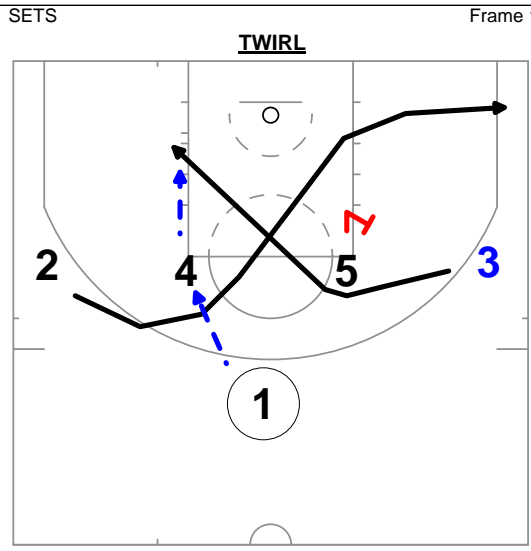
Pistol w/ pass option



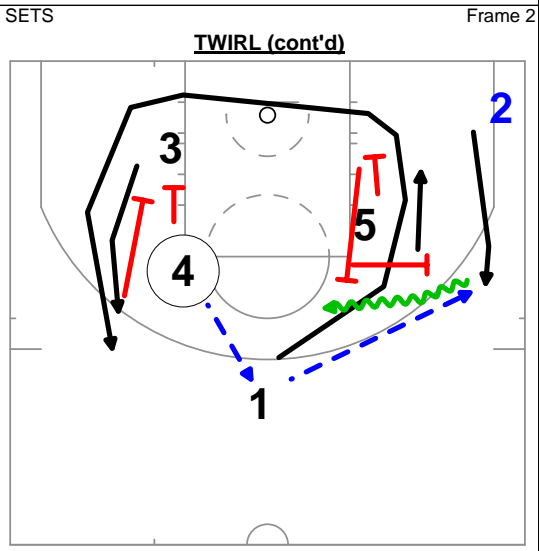
Loop cut to cross screen post up



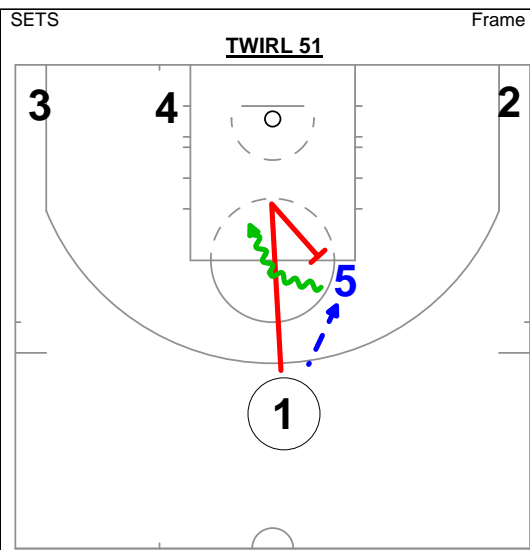
OPTION



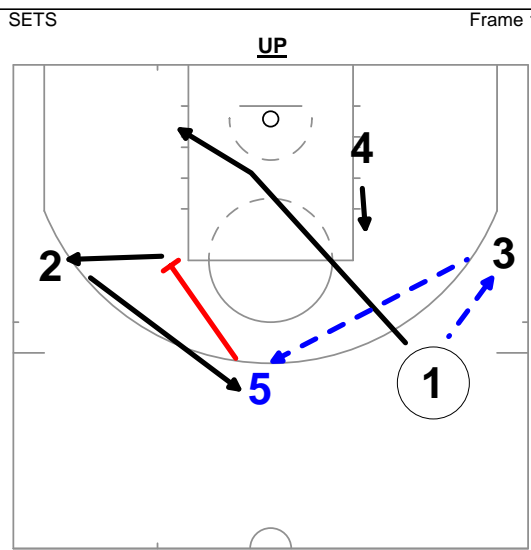
2 curls 4, 1 hits 4, 5 gets 3 to post up



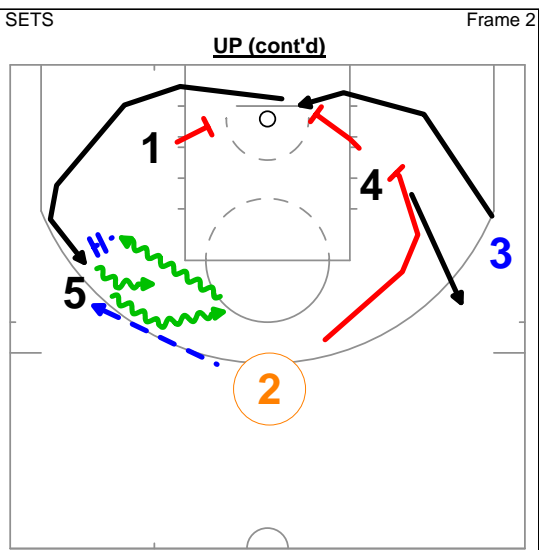
4 hit 1 then pin 3, 1 swing UCLA cut off 5 to Side P/R, 1 off dbl ws



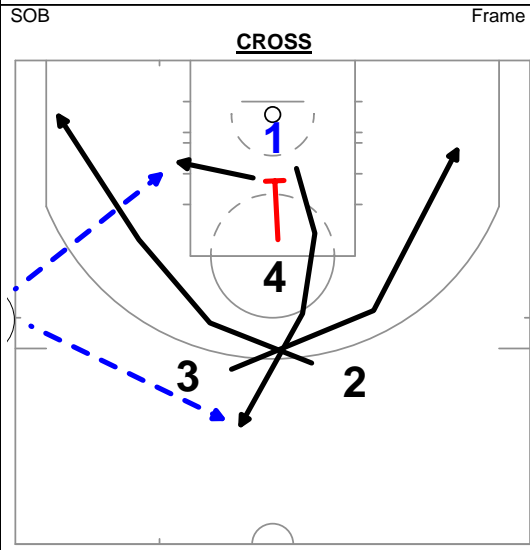
1 hit 5, 1 sets screen for 5.



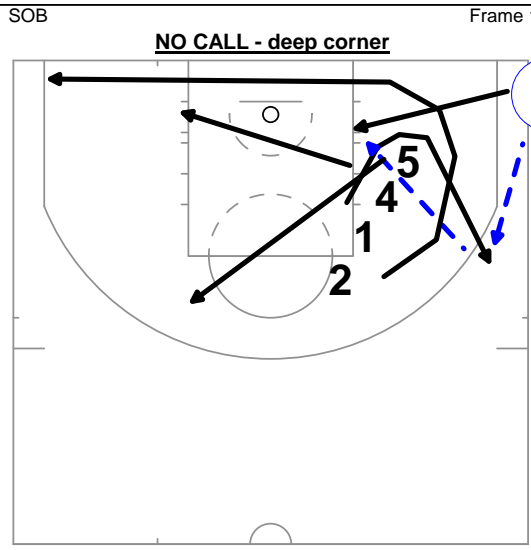
1 hit 3 cut opposite, 5 get 2



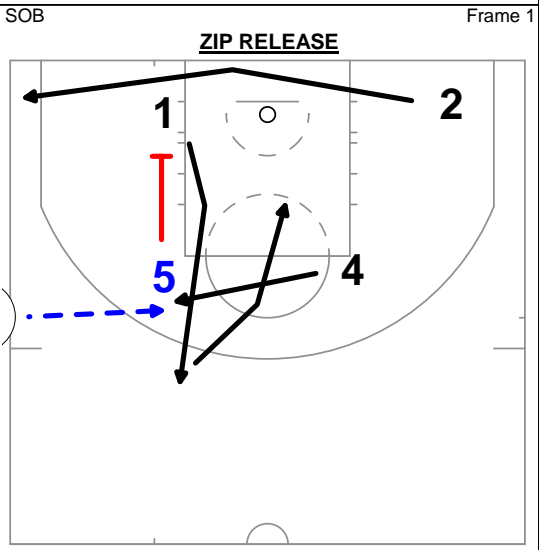
Into single double action.



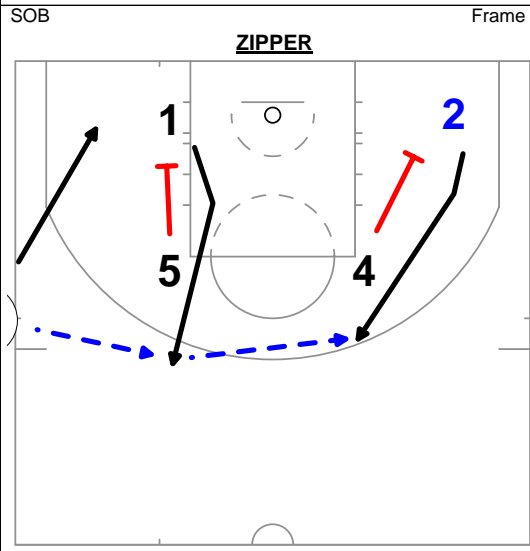
1/2 X cut 4 pins on 1 man



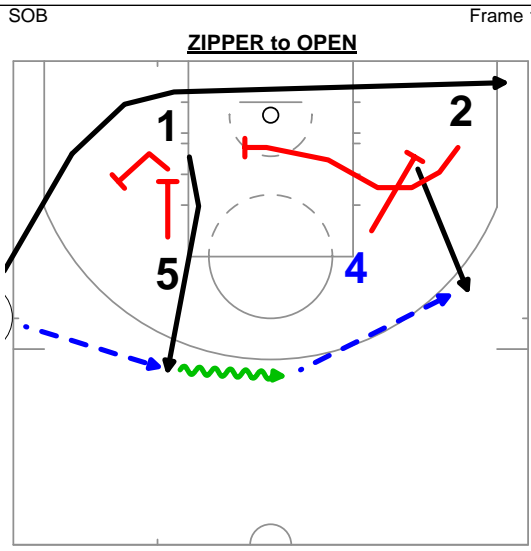
Deep Corner SOB Post Artest



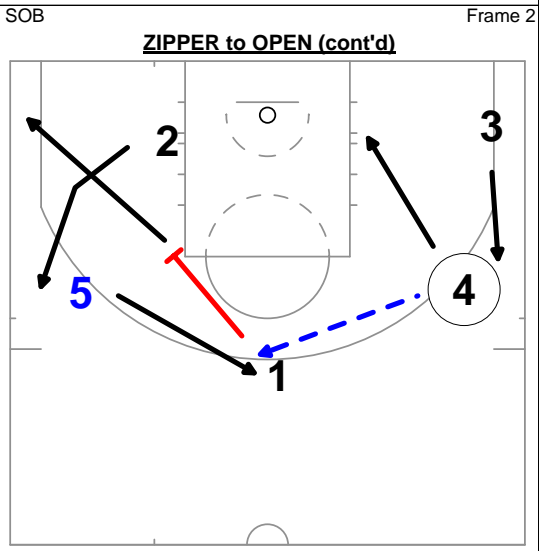
Zipper 1 up, 4 flashes to ball, 1 backdoor cut



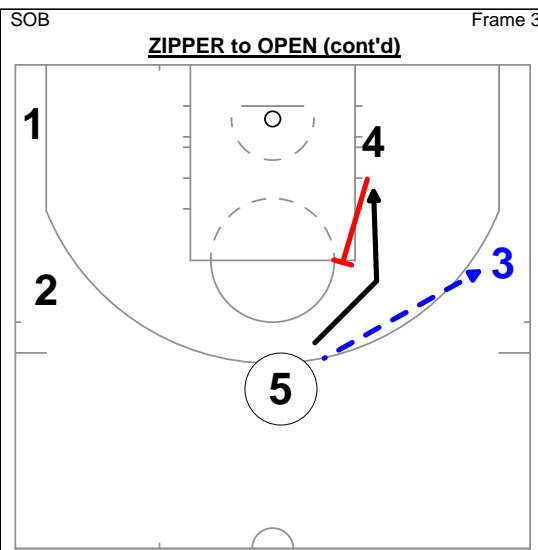
Zipper action



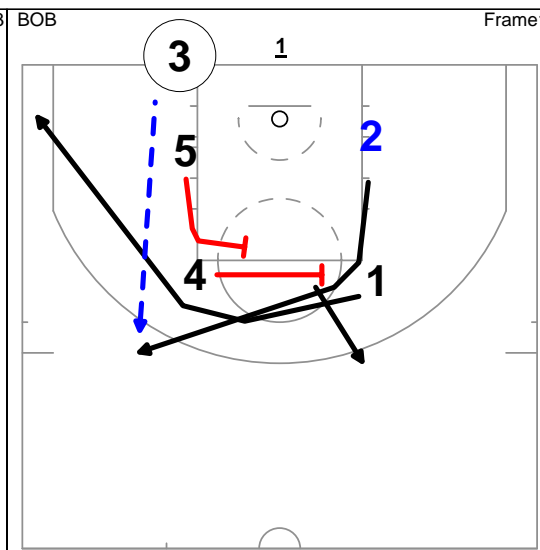
Zipper to passing game



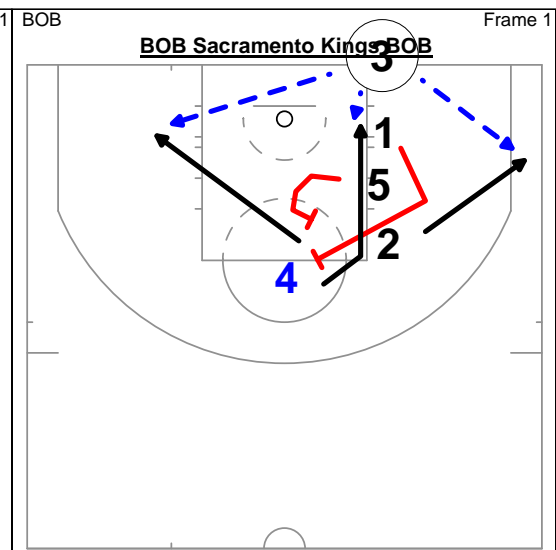
passing game



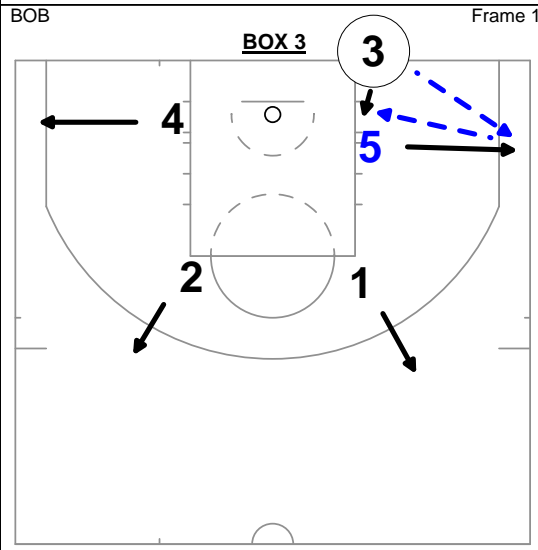
passing game



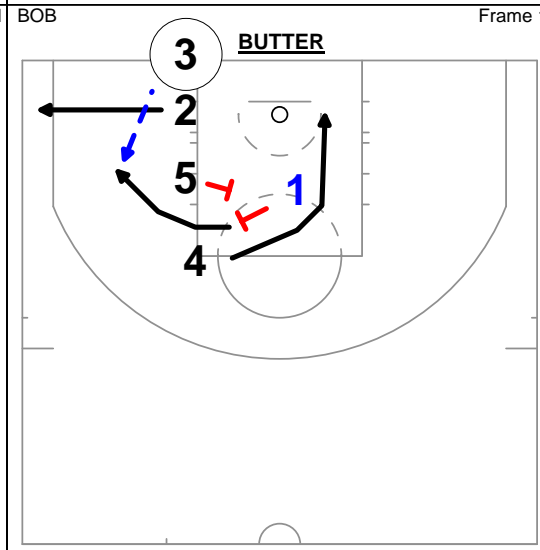
1 & 2 curl off double stagger



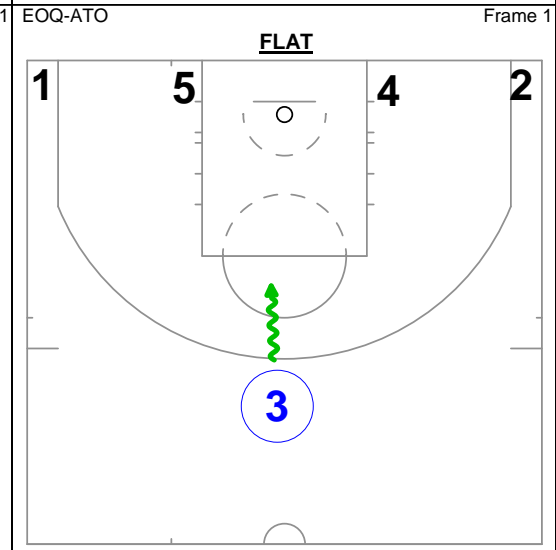
Our 3 play



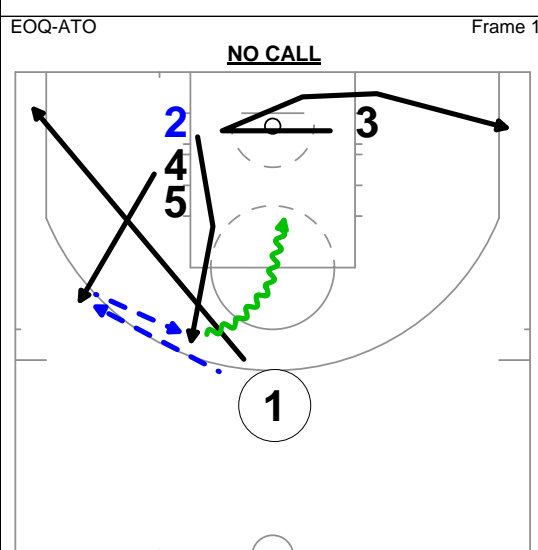
Big pops corner, Artest step in post up



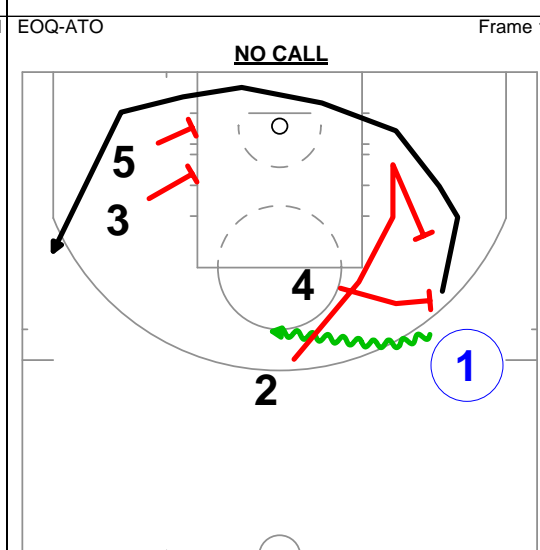
Pick the picker - LOW CLOCK PLAY



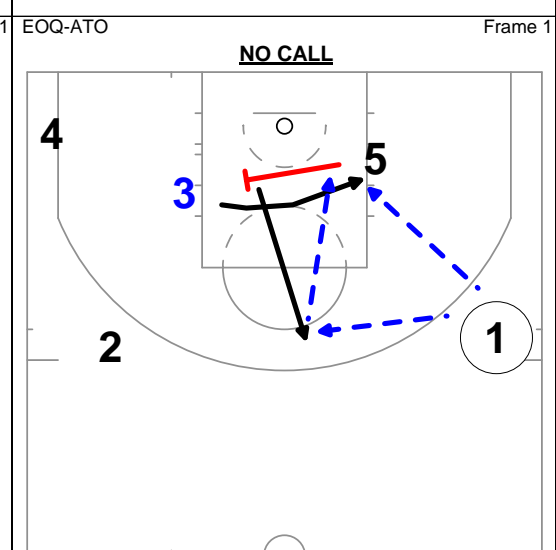
1-4 flat (Artest, Martin & Bibby will handle)



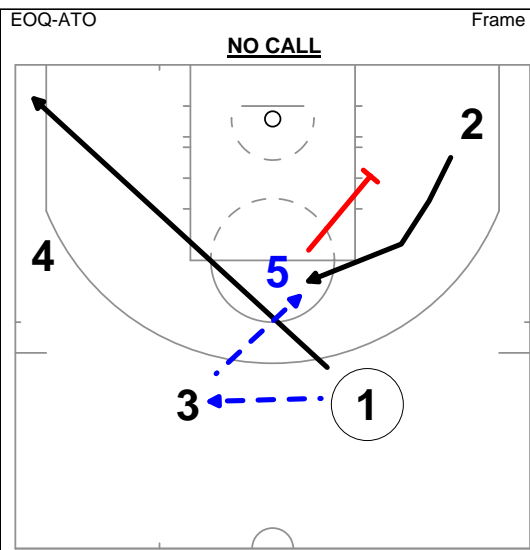
4 pops, 2 zippers top to ISO
Ran for Salmons



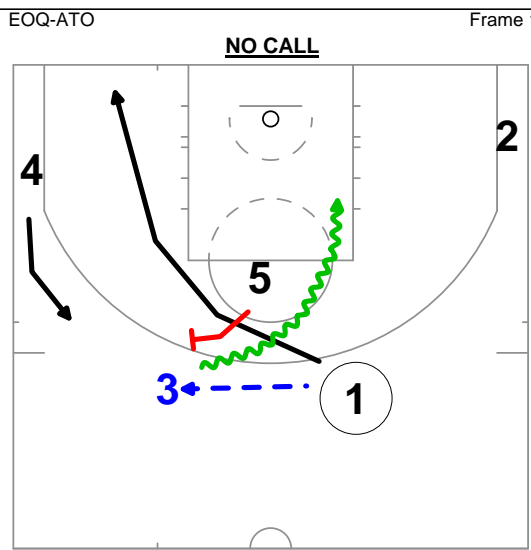
Hawk cut to Side P/R, 2 rips 4



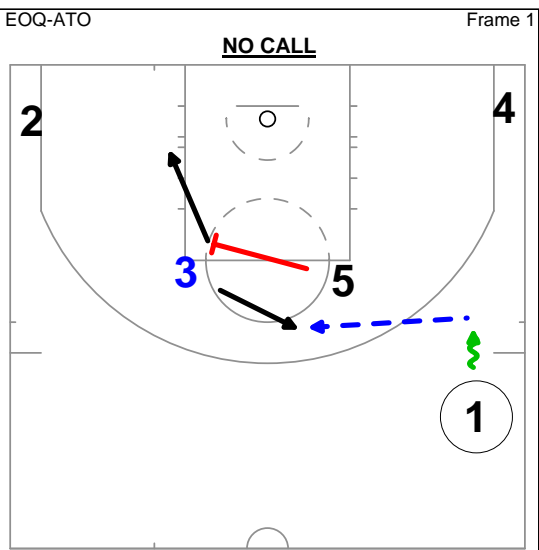
5 cross pick 3, pass direct or swing hi low pass.
Artest - 3, Miller - 5



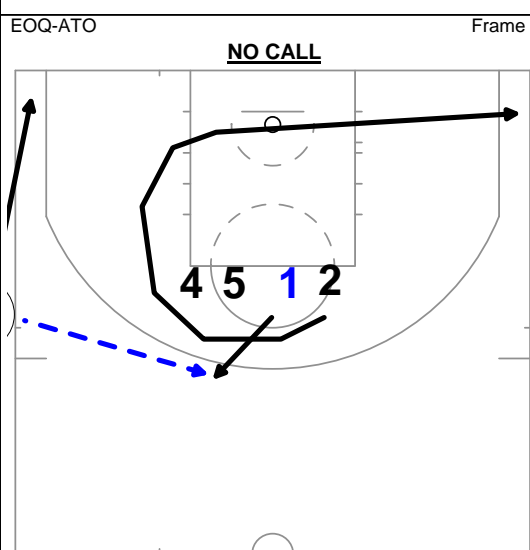
1 hit 3, 5 pins 2



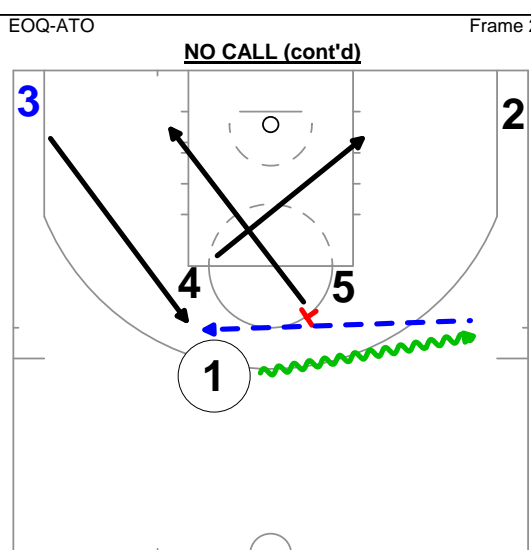
Blast set into Mid P/R



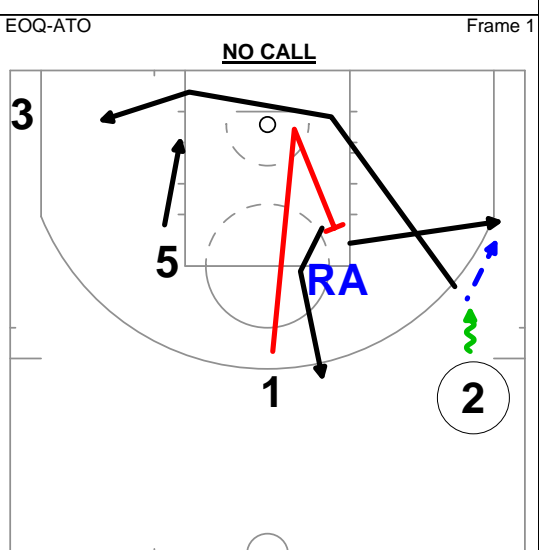
ISO ARTEST



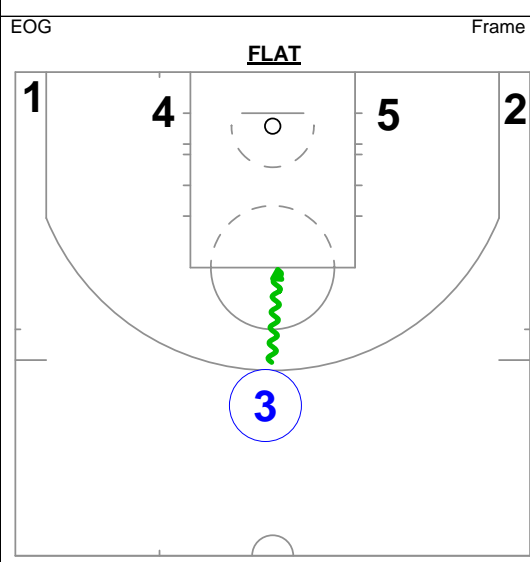
2 curls, 4/5 get 1



Horns action to ISO Artest



Ran to start 2nd QTR our 1st game ISO Artest



Artest 1-4 flat